

Reception Art and Design - Sculpture and 3D Creation

Key Knowledge:

- **Form:** Modelling materials can be shaped using hands or tools.
- **Texture:** Simple terms to describe what something feels like (eg. bumpy).
- Artists use modelling materials like clay to recreate things from real life.
- Some art doesn't last long- it is temporary.
- Recognise that artists create varying types of art and use lots of different types of materials.

Key Skills:

- Talk about ideas and explore different ways to record them using a range of media.
- Experiment in an exploratory way.
- Use a range modelling materials to create child-led art with no set outcome.
- Begin to develop observational skills.
- Enjoy looking at and talking about art.

Vocabulary:

Sculpture
Design
Pinch
Slimy
Smooth
Sticky
Roll
Slippery
Squash
Stretch
Twist
Flatten
Chop
Slice

